

B.COM. SEMESTER – 2 6 SEC 2 WEB DEVELOPMENT AND DESIGNING

Name of the Course: WEB DEVELOPMENT & DESIGNING

Course credit: **02**

Teaching Hours: Theory: 15 (Hours) + Practical: 30 (Hours)

Total marks: 50

Distribution of Marks: 25 Marks External Lab Examination

25 Marks Internal assessments of theory

Objectives:

➤ To introduce students to the fundamental concepts of Network.

> To enable students to Create simple web pages using HTML.

Learning Outcomes:

> To provide hands-on experience in Web designing.

To teach students the importance of Business Website.

PARTICULAR	NO. OF LECTURES
UNIT NO. 1: INTRODUCTION TO HTML	
 Setting up basic HTML file Understanding HTML tags and elements: ,<title->,<body->,,<title->,<body->,</body-></title->	





 Working with iframes to embed external content: <frame/> Understanding responsive design for different screen sizes 	
Total Lectures/Hours& Lab	15+30

Suggested Readings:

- 1. Internet the complete reference young.
- 2. World wide web design with html c xavier.
- 3. Mcse networking essential training guides.

Credit:

- 1 lecture = 1 hour = 1 credit and 1 practical = 2 hours = 1 credit
- Total 15 hours of theory teaching work per semester and additional 30 hours of practical per semester.
- Theory 1 Hours/week = 1 credits and additional practical 2 hours/week = 1 credits.
- Total credit is 2.

Theory Examination

- No Theory Examination
- 25 marks of internal Assessment
- Practical Examination Total Marks 25 (No Internal Marks)
- University Examination: 2 Hours

Passing Standard:

- Student must obtain minimum 40% marks in Internal and practical both
- minimum 10 marks in internal

Practical: Minimum 40% (Minimum 10 marks in University examination)

